Project SAHS "Sicily against hate speech"

"SAHS" 26/04/2020-30/04/2020, THE FIRST ONLINE YOUTH PROJECT. A project on inclusion to fight hate speech, fake news and discrimination.

KEY WORDS FOR SOCIAL MEDIA: Erasmus + project KA1, discrimination, hate speech, youth working, European project management and mobility, Sicily and blended mobility, journalism, media, youth working, local impact on political issue, youth pass, competence, learning, United Europe.

Generazione Zero
SAHS- "Sicily against hate speech"

If you want to fight hate rising... This project is for you!!

Partners **Infopack**

Ibla, the old town of Ragusa cultural center, in all its splendor.

Online- Cisco Webex Platform 12/05/2021-15/05/2021

Why online?

The project will be held Online. This has been a challenge and a great opportunity for us at the same time. Covid-19 has totally changed the way of life and work of many people, especially youth workers. It seemed right to us, as members of Associazione Generazione Zero, to give new tools to our colleagues, to provide a new way of doing business, to open a new path. The resilience of the communities is one of the European objectives, for us this project is also a symbol of that resilience, both technical and human, to solve the upcoming challenges. In addition, the advancement of vaccinations in European countries does not allow us to be able to risk the health of participants and those who work with them. SAHS online will be a way for the partner organizations to learn new ways of working, new practices and activities that will enrich the cultural background of each person involved in the project.

Objectives, what is this project about?

The project SAHS is a training course that will take place in the web platform CISCO WEBEX with the partake of 28 participants plus 3 coaches to be held by 7 associations from as many European countries.

The project is designed to host **young people (18-35)**, and it will deal **with journalism, defense of human rights, media, youth working and local impact on political issues**. The project SAHS was planned also for participants with fewer opportunities, every association is advised to involve at least one participant with this background. The project aims to involve volunteers and members of NGOs, aspiring journalists, youth workers, media trainers, immigration experts in humanitarian law, staff who works closely with refugees and victims of human trafficking, minorities groups that fight against discrimination.

Through the functions of Webex Application, we will be able to work in breakout rooms, discussing every contribution in the plenary meeting. Do not worry, it will not be the classical online and boring web- conference, we'll have a lot of fun together! By implementing the project and developing the various activities, Generation Zero **wants to give to SAHS participants tools and knowledge to recognize fake news, with innovative online activities, and through gamification.** To reach this goal, the project wants to teach the participants which news can be defined as false or inaccurate. We intend to provide participants with a series of online experiences on ethnicity, race, and safety in order to analyze and understand them at best, all this with a series of non-formal education activities. The project focuses on specific objectives that aim to achieve competences. The first objective is to diffuse among participants awareness of the critical use of the media, to understand their power and manipulative use. Ideally, we intend to support integration and fight back the false myth of the immigrant seen as a social danger.

Another of our specific intention is to go against the myths about immigration to promote the idea of diversity and pluralism as a cultural richness for every EU country. Following this idea, we want to accomplish another specific purpose, that is to give to the participants the requirements of non-formal education that, better than others, allow us to filter and understand the news reported by some media whose sense often goes in a very generic way.

This is the way **Generazione zero** want to promote the spread of ideas of solidarity and pluralism between different cultures, which is linked to the development of the sense of belonging to the European community. Our project is strongly linked to the founding objectives of **Erasmus +.**

We share with the program the macro-objective of pushing young people to active participation, as reported by European cooperation in the youth field (2010-18). We share

specific objectives, such as the participation of young people in democratic dialogue through the sound and punctual use of information resources within the EU. From our point of view: young people who are more aware of their role and the responsible use of information sources, may be less vulnerable to manipulation for other purposes than informing European citizens correctly.

What tools and instruments will this project give to your participants and your organizations?

Simple, the SAHS project aims to develop the capacities of the participants such as: **participation in social and civic life, inclusion, the fight against racism and stereotypes, improving the social and social skills of young people.**

In this context, peer education activities will help learners who will also be allowed to experience the anguish of a migrant traveling the path of the sea. This will allow us to tackle current and serious issues in a controlled and precise way, even within the countries of which the organizations are a part. The idea of welcoming the participants of some specific areas of Europe will allow us to broaden the spectrum of visions and ideas to best fight the most different stereotypes about Jews, Muslims, Sinti, migrants, and minorities in general. The choice of organization exactly follows the search for a partnership of associations which have been implemented during projects, due to the active participation of young people against discrimination and hate speech.

What kind of problems we want to face up?

Discrimination, Racism, fake news, bad information, social and racial biases.

Why this project?

The project concerns giving participants: tools, information, and media skills, news on hate speech, propaganda, myths about ethnic, racial, and religious discrimination, human rights, and minority defense. **The package of previewed activities allows participants to start in non-formal education and peer education.**

The primary objective of the project is to understand the role of youth workers in the field of information, and to understand and improve the ability of young people to recognize false news, thus allowing that these give rise to discrimination phenomena.

The project will mainly focus on the category of refugees and migrants, with the related religious and racial problems that often accompany the discourse on the phenomenon. Participants will be guided by non-formal education methods that will allow them to understand how manipulated news leads to, and how to expose, direct forms of discrimination. The expected impact concerns, first, the organizations themselves which will have the opportunity to have a better look at the formative aspects of the Erasmus + and SVE program. Furthermore, the organizations will test their management skills of the project. Another significant role will be the establishment of lasting and profitable partnerships and forms of informal contact also for the future, especially to implement projects concerning these issues, to establish forms of friendship and operational solidarity and to strengthen contact between members of increasingly diversified and efficient partnerships in achieving the Erasmus + objectives.

The training activities will put the associations in a position to create, in the countries of origin, opportunities and moments focused in involving young people about the problems of discrimination, racism, defense of minorities, active citizenship and political and media issues, and digital outputs concerning these topics. This will allow the group leaders to improve their knowledge on the topics covered, allowing them to raise awareness among young people. By becoming aware of new methods and information on the fight against fake news and discrimination for second or third-generation foreign citizens, the organizations will be able to activate networks and stimulate projects capable of creating effective dissemination processes. The impact on participants will affect their "soft skills" concerning the exaltation of feelings of altruism, pluralism, intercultural/interreligious dialogue and the founding values of the United Europe, and their hard skill by learning how to write papers and articles.

SAHS intends to provide the less experienced participants with elements of understanding of the media and the migratory phenomenon of the Mediterranean trafficking, as well as promoting Youth working projects on their themes, often irresponsibly and carelessly reported by traditional and non-traditional media. The activities will allow the Youth Workers to expand their skills baggage in terms of tools, dynamics ability, project types and training of young people.

Coronavirus outbreak has put us through a lot, but the desire of a return to normality is bigger. In the meanwhile, we, and the whole European Union must go on, and even as a digital environment is not the same things of meeting face to face, with new digital technologies, we'll have strong opportunity of learning new skills and creating an innovative workshop.

For Participants and Organization Managers.

Participant profile, instructions to select participants:

Each organization must select and prepare **4 Participants** (18-35)

The Participants involved should be:

- Young people who want to fight violent,
  language/discrimination or with a background in fighting extremists/radical speeches,
  included in the partner organization as professionals, volunteers and partakers in local/ international activities and who have
  personal interest and dedication in supporting and coordinating the follow-up phases of the project and the development of post-project visibility activities.

  - One participant for each group will be the main representative, he/she will manage and organize the other members; he/she must be able to hold the position of group leader.

  - one of them can be a subject with minors opportunity (Cultural differences, Economic obstacles, Refugees, Social obstacles, Geographical obstacles, Health problems, Educational difficulties, disabilities). (strongly advised, but not compulsory)

- Participant should be selected from these categories (not mandatory but advised):

  individuals with experience in the coordination and drafting of Key Action 1, Key Action 2, Key Action 3 in Erasmus Plus projects.

  - subjects who have had experiences with extremists, radicals, fake news, hate crimes, inclusion, discrimination in general, political propaganda and bias information.

  - subjects who have been victims of violence / discrimination;
  - individuals with experience in the voluntary and / or youth sector;
  - subjects with the ability and willingness to support dissemination actions, follow up and project visibility (strongly advised).

The project spreads into 3 macro-areas:

Migrants' issues Youth (Participation, Youth Work, Youth Policy) Civic engagement / responsible citizenship.

Participants should preferably be interested in these themes to be selected.

Scientific Research- University of Catania

Within the project there will be the participation to a data collection for research purposes for the University of Catania. The research will cover two phases, before and after the project.

Two questionnaires will be sent under Google form per partner association, one before and one after the project. These questionnaires will be distributed to the participants by the partner organizations of the project and **their compilation is mandatory**, and we kindly ask Associations also to let fill the form by 4 other members (minimum) nonparticipants in the project.

This phase is not related to the Erasmus+ evaluation phase, that will take place inside the project.

Indications and technical requirements for Cisco Webex, Discord and Padlet.

Cisco Webex

Cisco Webex is the tool we choose for online meeting sessions, you can use it in two ways: through the application installed on your PC, or through your favorite browser*.

Requirements:

Supported hardware and browsers

- *browser supported: Chrome, Firefox, Safari or Edge

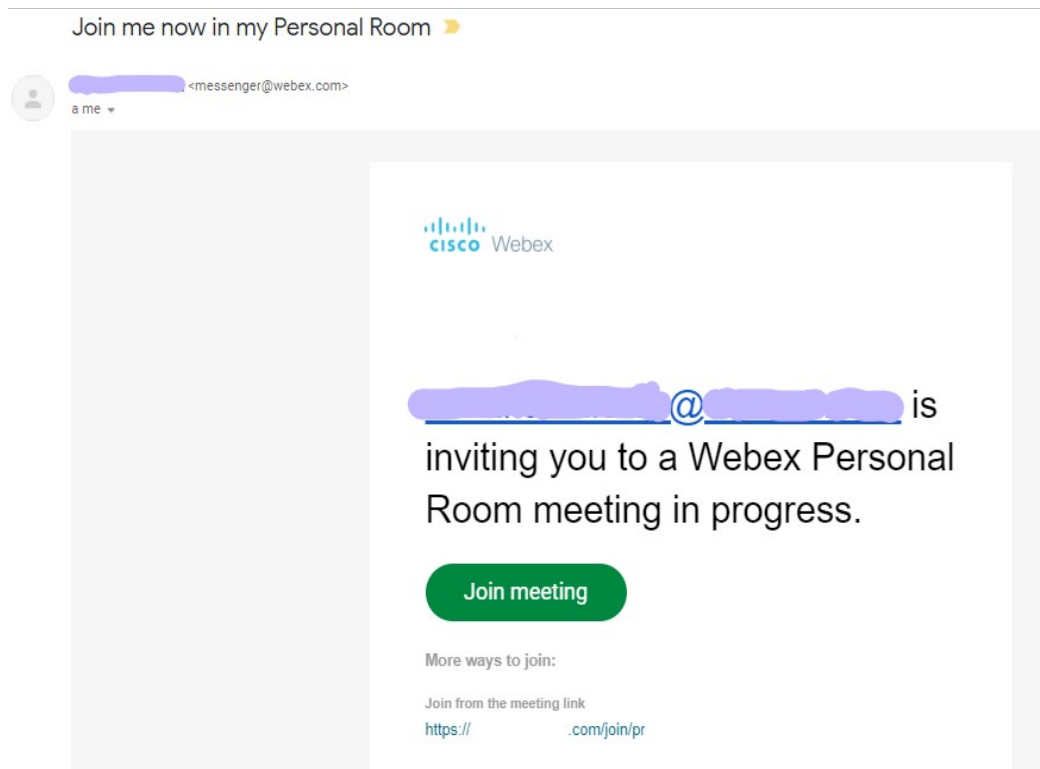- Windows PC: Windows 7+

- Mac: MacOS 10.12 (Sierra)+

Connection requirements:

- High-definition video consumption: 2.5 Mbps (receive) and 3.0 Mbps (send)

- High-quality video consumption: 1.0 Mbps (receive) and 1.5 Mbps (send)

- Standard quality video consumption: 0.5 Mbps (receive) and 0.5 Mbps (send)

- Minimum bandwidth: at least 245 kbps (receive) and 330 kbps (send)
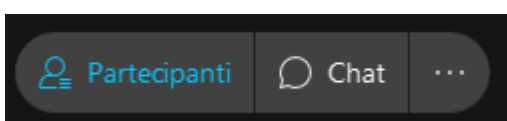
Instructions:

To access the meeting, you will receive an email containing the invitation link (remember to give the email you registered with, if you want to use the installed application), the email will be similar to this one here:

Clicking on "Join meeting" will open a new web page where you will be asked whether to use the application or continue with the browser.

N.B. an executable file may start downloading, ignore it if you want to continue with the browser.

The first thing you will be asked to do is enter your name and the email address with which you will be identified in the meeting and with which you will be seen by other participants, once entered you will be in a screen from which you can select the microphone and webcam. Use this screen to test the application and the audio/video system, once you are sure that everything is working properly, click on "Join meeting", the organizer will receive at this time your availability to participate in the meeting and will give you permission to access.

Panels and Menus: on the right you will have the possibility to see the other participants and chat with them through the appropriate panels.

In the lower part instead, there is the control bar, from this you can access the audio/video settings, being able to activate/deactivate them, the share option ("share" button), from which it will be possible to share your screen, an application or a document.

Finally, through the button containing the three dots you can access other options, including the "raise your hand" feature that will be used to interact during the meeting in the manner that will be explained by the organizers.

N.B. some settings may be limited by the organizers, in order to optimize the experience of all users.

Discord

Discord is a platform that facilitates communication between project participants and organizers, it will be a 24 hours active environment that will be used to share information quickly and persistently even after the end of the meeting sessions.
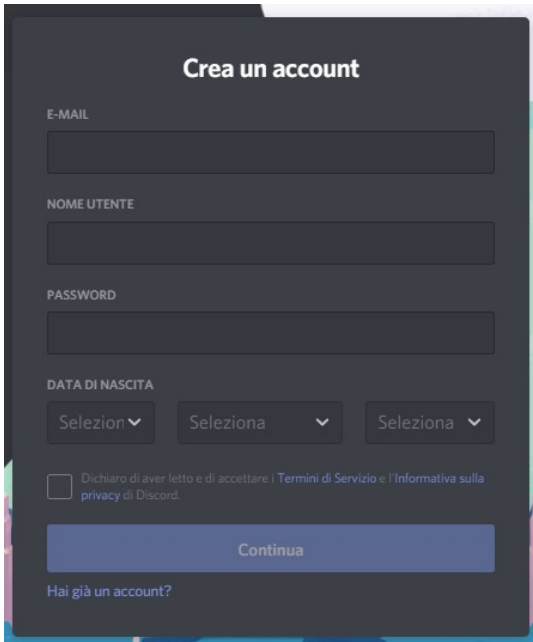
It is possible to interact with discord either through the app or through a browser

Requirements:

- Web App available on: Google Chrome, Firefox 80+, Opera, Microsoft Edge 17+ (including Chromium Edge 79+ on Windows and macOS), Safari 11+ (available on macOS 10.13 High Sierra and later versions)

- Windows PC: Windows 7+

- MacOS: MacOS 10.10 (Yosemite)+

Instructions:

To access Discord you must have an account, below we will outline the steps required to create one.
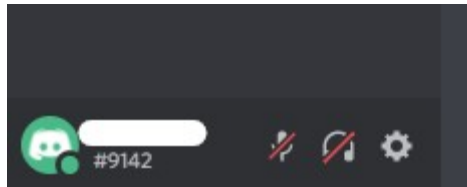

On the page https://discord.com/register you will find the registration form, the data required are: e-mail, username, password and date of birth. Once you have entered the data for registration you will receive an email for account verification and after clicking your account will be activated.

The screen will present your nickname in the bottom left, the nick is composed of "username" + "#" + sequence of numbers, with settings related to the microphone, speakers and the menu for settings.

To enter the server dedicated to the project will be necessary to communicate your nickname to the organizers, who will create invitation links to authorize access.
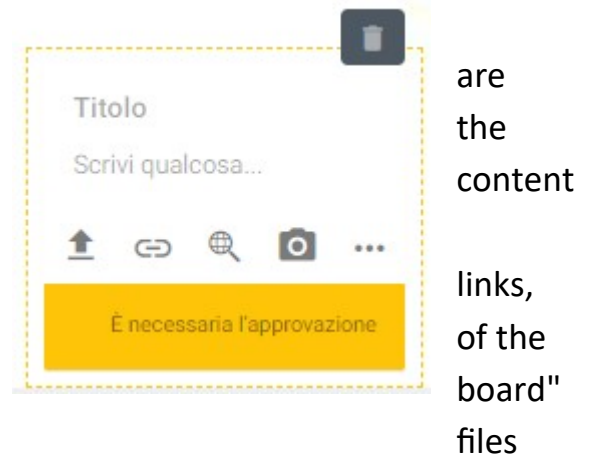

Padlet

Padlet is a "virtual bulletin board" on which we can upload, place and share any kind of files and materials: images, pdf, videos, links to access sites. You can interact through invitation links without the need to have an account. For each activity that requires it, padlets will be generated by the organizers and the links to access them will be communicated, the links may be accompanied by passwords to allow only authorized users to access them.

Requirements:

- Supported browsers are as follows: Google Chrome 76+, Safari 11.0+, Firefox 68+ and Edge 17+.

Instructions:

To interact you need to click on the button, a rectangle will appear that will contain the post you are going to insert; the post will look like the example on the right, you can enter a title, insert your note or upload content inside through the appropriate optional buttons; in particular it will be possible to insert documents, links, images and more, the posts may need the approval of the organizers as needed. Padlet is a "virtual bulletin board" on which we can upload, place and share any kind of files and materials: images, pdf, videos, links to access sites. You can interact through invitation links without the need to have an account. For each activity that requires it, Padlets will be generated by the organizers and the links to access them will be communicated, the links may be accompanied by passwords to allow only authorized users to access them.
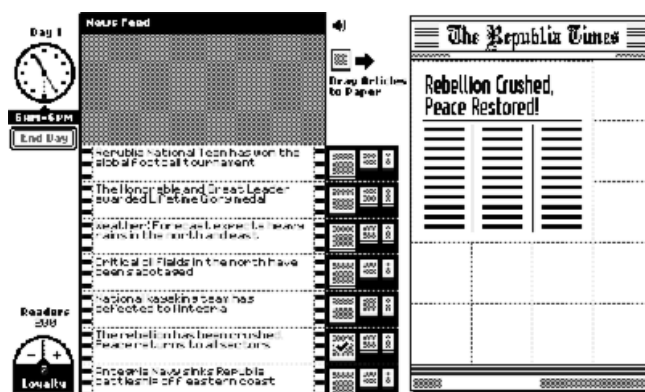

Mini Games

The Republia Times

Browser game, rewritten in HTML5 (https://dukope.com/trt/play.html) and supported by all browsers in versions from 2010/11 onwards

Requirements:

- Supported browsers: Internet Explorer 8+ (later Edge), Safari 4+, Firefox 3.6+ Opera 10.6+

Screenshot of gameplay

PEACEapp - Survivors game

(https://www.youtube.com/watch?v=MrSuqu6xukY -
https://play.google.com/store/apps/details?
id=com.omniumlabstudios.peaceapp.survival&hl=en_US&gl=US)

"PeaceApp is an easy way to make your peace hero known. It is available for **only android devices**"

Requirements:

- Android 4.4 (kitkat)+

It will be required to use two screens for this part of the session, so the participant should have a PC and a smartphone at their disposal.

VERY IMPORTANT

According to the above arguments, Generazione zero deeply hope and expect each Organization to undertake a scrupulous and thorough selection regarding the just motivations of the participants and their original and inner involvement.

Generazione Zero require a list of the names of the participants selected for each partner association, the list must include health problems, and any useful information to help us give the participants the best online experience possible.

The Organization Generazione Zero strongly advise to maintain gender balance while selecting participants. It will be easier to organize participant into rooms.

Very soon we are going to create a virtual Discord room and a Facebook Group, in where we will be able to know each other. When participants join the room, they have to send a short video of self-presentation (about 60 seconds).

The project activities timetable will be provided to partner associations as an attachment to this info pack. The timetable is intended to provide an understanding of the work to the association managers and participant leaders. We recommend not to show it to the participants, so as not to "spoil the surprise". The timetable can be an outline for NGO partners, as an outline for future projects.

Participating organizations

Associazione Generazione Zero, Italy

NEOI ELLADOS SE EYROPAIKI DRASI, Youthfullyours GR, Greece

FUNDACJA EDUKACJI I ROZWOJU SPOLECZENSTWA OBYWATELSKIEGO, Poland

AZ EMBERSEG EREJEVEL-CUM VIRTUTE HUMANITATIS ALAPITVANY, Hungary

TEATRO METAPHORA - ASSOCIACAO DE AMIGOS DAS ARTES, Portugal

RUJIENAS NOVADA PASVALDIBA, Latvia.

OZCARE4YOU, Slovakia.

Contacts

Web magazine

Association Generazione Zero Project managment Staff, gzpresidenza@gmail.com (regular communications)

Contact person: Sandro Tumino, sandro.tumino@hotmail.it (urgent requests and logistic)

+393383733470

Simone lo Presti +393280489720, Giovanni Massari +393664161482 (President and member of the logistic staff)

Phone calls accepted from 9 a.m to 19 p.m